CHULA VISTA ELEMENTARY SCHOOL DISTRICT PROPOSED FEE SCHEDULE FOR USE OF DISTRICT FACILITIES

	DIRECT COST				FAIR RENTAL			
FACILITY	CURRENT Direct Cost per Hour		PROPOSED		CURRENT Fair		PROPOSED Fair	
			Direct Cost per		Rental Cost per		Rental Cost per	
			Hour		Hour		Hour	
School Sites								
Multipurpose Room	\$	26.75	\$	35.75	\$	37.00	\$	49.25
Library/Computer Lab	\$	13.50	\$	18.00	\$	18.50	\$	24.75
Regular Classroom	\$	6.50	\$	8.75	\$	9.00	\$	12.00
Kindergarten Classroom	\$	6.50	\$	8.75	\$	9.00	\$	12.00
Lounge/Conference Room	\$	4.00	\$	5.50	\$	5.50	\$	7.50
Field/Lunch Arbor/Parking Lot	\$	13.50	\$	18.00	\$	18.50	\$	24.75
Kitchen	\$	13.50	\$	18.00	\$	18.50	\$	24.75
Education Services and Support Center								
Room A	\$	6.75	\$	9.00	\$	9.50	\$	12.75
Room B	\$	3.50	\$	4.75	\$	4.50	\$	6.00
Room A and B (Together known as the Lowell J. Billings Ed.D. Board Room)	\$	10.25	\$	13.75	\$	14.00	\$	18.75
Room C	\$	14.50	\$	18.00	\$	20.25	\$	25.00
Room D	\$	2.50	\$	3.50	\$	3.50	\$	4.75
Room E	\$	2.00	\$	2.75	\$	2.75	\$	3.75
Room F	\$	2.00	\$	2.75	\$	2.50	\$	3.75
Early Childhood	\$	8.75	\$	11.75	\$	12.00	\$	16.00
Peronnel Costs								
Direct Custodial Overtime Rate Per Hour	\$	49.69	\$	64.68	\$	49.69	\$	64.68
Ancillary Fee	\$	-	\$	50.00	\$	-	\$	50.00

Notes:

- 1. Direct Cost rates will be applied to non-commercial organizations such as religious, exercise and dance groups. Rates charged to other organizations will be decided on a case-by-case basis. Fair Rental Rates will be charged to commercial organizations.
- 2. When required, cafeteria and/or custodial labor will be added to the above fees at the prevailing labor rates. Cafeteria and custodial personnel are subject to a 3-hour minimum charge. Cafeteria worker rates will be billed based on the actual applicable rate.
- 3. If approved, rates would become effective July 1, 2023.
- 4. Ancillary Fees (Hand soap, toiletries, etc. varies according to number of attendees):

Level 1 (0-24 guests) - \$15

Level 2 (25-49 guests) - \$35

Level 3 (50+ guests) - \$50